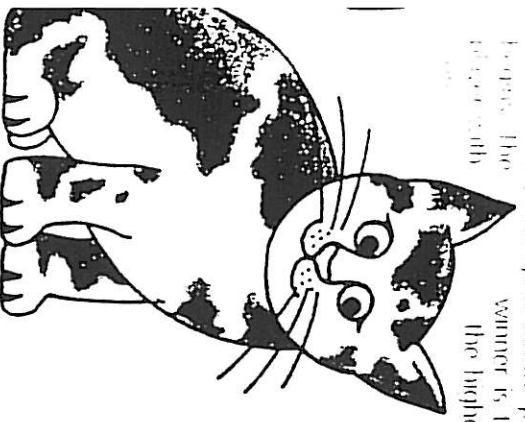


corresponding picture cards. Shuffle and place the picture cards next to the game board. On the word "go" all players begin to match their picture cards to their game boards. Once a picture card has been placed on the board it cannot be removed. If a player notices during play that he/she has placed a card incorrectly, then the correct, unplayed card cannot be laid on the board, but is put aside. Such cards are not counted in the scoring. The player who is the first to finish, shouts "ready" and all other players must immediately stop. The boards are now checked with the control sheet. Each correctly placed picture card scores 1 point. A point is deducted for each incorrectly placed card and for cards not yet played when "ready" is called. Cards which could not be played because of mistakes (wrong kind cards) are not counted.

Players now pass their boards to the player on their left and another round is played. The number of cards to be played in one session should be agreed upon before play begins. The winner is the player with the highest



### A note to parents

"Differex" can be real fun for the whole family.

Children enjoy competing against adults to see who is first to complete their board correctly.

Adults are reminded that the enjoyment of the game as such is of foremost importance and that everything learned or practiced through "Differex" should be done through play, not instruction.

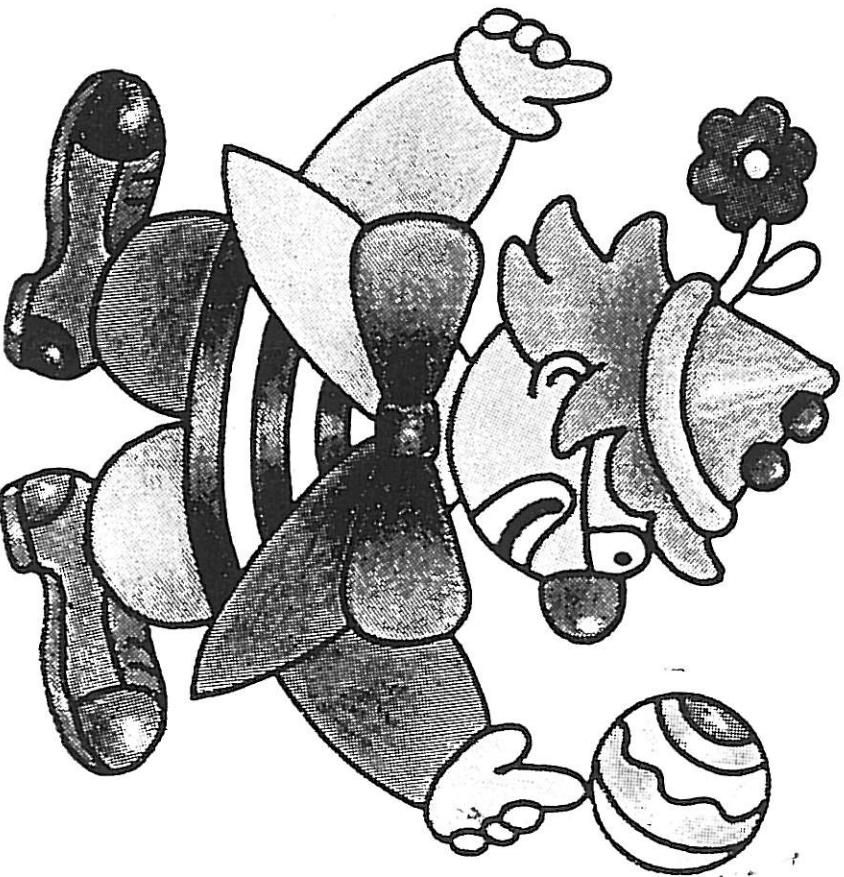
This game was developed by Viennaese psychologists. In the course of extensive tests with children, it was shown that use of this play material can help increase children's powers of observation. It is important that four to six-year-olds, are introduced to the game gradually. It is advisable at first to choose the board(s) for the children) as this prevents them from choosing boards which might prove too difficult and would only make them give up trying. The boards have been numbered according to their degree of difficulty. It is essential to ensure that no child is forced to continue playing when it is obvious that their powers of concentration and perseverance are diminishing. This is the moment to suggest that the cards be put away for that day.

Children can only truly be stimulated intellectually and emotionally through encouragement and praise. Only these can awaken and sustain pleasure in learning and provide the child with the satisfaction gained through mastering a new skill.

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Ravensburger game no. 24 366 2  
For 1 - 4 players, ages 4 - 9  
Author: Elisabeth Reither

# DIFFEREX



Do these pictures match?  
Or are they a bit different?

At first glance the 9 pictures on each game board look identical. Closer scrutiny, however, reveals slight differences. Players match picture cards to these boards, all the while practicing their concentration and observational skills.

Whether playing alone or with a group, Differix is as fun as it is challenging!

## Contents:

1 game board,  
9 picture cards,  
1 black sheet  
(optional)

## Object of the game:

Each game board has 9 pictures of a single object that must be matched with 9 picture cards. Each of these pictures differs, from the others, in only a minor detail or change in position. At first glance, all the pictures are so similar that players must observe closely to match the cards correctly on the boards. While examining the pictures and completing the game boards, children learn to observe and distinguish shapes and begin to grasp spatial concepts like top,



bottom, inside, outside, left and right. Activities that develop children's perceptual skills help them to understand their surroundings and are helpful in reading and writing.

Differix can be played alone, in groups, or as a competitive family game.

## Variations of play:

### 1. Solitary game

Each board is numbered on the bottom right-hand side. Board "1", with the apples, is the least difficult and is most suitable for beginners. The most difficult board is the one marked "9". For solitary play, choose the board most appropriate for you and place it on the table in front of you. Shuffle and place the corresponding picture cards next to the game board, face down. Choosing one card at a time, search for its "twin" on the board. Once found, cover the picture on the game board with its matching

picture card. Once a card has been placed on the board it cannot be removed.

When you have laid all the cards on the game board, use the control sheet to see if you are correct. Lay the transparent sheet carefully over the cards on the game board, placing the black circle directly over the black circle on the board. If all the black markings on the control sheet and on the picture cards coincide, the cards have been laid correctly. Your score 1 point for each correctly placed card and which are left over due to match mistakes, are set aside and are not counted. You can play several times and see if your score improves as you play!

### 2. Group play

There's a variation for those who enjoy competitive games. 2 - 4 players can participate. Each player gets a game board and its

