

# MONSTER SPLAT!

The frenzied, fast reaction game for 2-4 players aged 5 years and above

Ravensburger® Game No. 20 541 7

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**MONSTER ALERT! MONSTER ALERT! The slime monsters have escaped!**

**This slimy gang are shuffling around Monster City splatting everything in reach. Even the city monsters are getting the slime splat treatment. ARGH - Rocky Rockstar just got a big splat! And the slime monsters are splatting each other too!**

**It's time to start splatting.  
You want to splat it fast to splat it first!  
Splat the most monsters to win!**

## Contents

- ① 4 slime hands
- ② 4 slime monsters
- ③ 10 city monsters
- ④ 1 rubbish bin
- ⑤ 1 spinner (requires the pointer and snap fastener)
- ⑥ 4 playing pieces



## The first time you play

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Carefully separate the cardboard parts from the die-cut sheets.

Attach the pointer to the spinner using the snap fastener.

Settle the spinner into the circular section of the plastic tray in the box so it lies flat.

## Set up

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1. Choose your colour and take a slime hand, slime monster and playing piece in that colour. This is your slime monster!
2. Carefully remove your slime hand from its wrapping. Keep the wrapping for when you pack the game away.
3. Attach your playing piece to the top rung of the ladder on the box.
4. Put your slime monster in front of you.
5. Randomly distribute any remaining slime monsters and all the city monsters around the table. Keep some space between the monsters, you only want to splat one at a time!
6. Put the rubbish bin in the middle.



## Aim of the game

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- Spin the spinner to see which monster you should splat!
- **At the same time**, players splat the monster shown on the spinner but you only have one chance to do so!
- Splat the correct monster to move your playing piece from blob to blob around the box!
- First player back to the ladder wins!



## Play

The oldest player begins with play continuing in a clockwise direction.

1. Spin the spinner and see which monster is going to get splat.
2. Does the arrow point to a city monster?
  - **At the same time**, players splat this monster with their slime hand.
  - If you are the only to splat this monster, move forward **two green blobs**.
  - If you have one or more monsters on top of your own hand, you can only move forward **one green blob**.
  - Did you splat the wrong monster or rubbish bin? Don't worry, just stay where you are and play continues.
3. Does the arrow point to a slime monster?
  - All players try to splat the slime monster, unless it is your own monster, (see no. 4)
  - If you splat correctly, you can move forward **2 green blobs**.
  - If you splat additional monsters or the rubbish bin, you can only move forward **one green blob**.
  - Slime monsters that do not belong to a player are considered city monsters.
4. What if the arrow points to your own monster?
  - Splat the **rubbish bin** instead of any monsters.
  - Move forward **2 blobs** for a correct splat, or **one blob** for splatting additional monsters.
  - If your slime monster was slapped by another player and you slapped the rubbish bin, **both of you** can move forward.
5. When the round finishes, replace the monsters and rubbish bin in the center.  
Now, it's the next player's turn to spin.



Turn over if you think you need a **Slime Off** to see whose hand got there first!



## Slime Off

If two or more hands are on the monster and you don't know who got there first, gently pull your hands away from each other.

- If your hand is left on the monster, you win the slime off and move forwards two blobs.
- If no hand is left on the monster and it falls back on the table, no one moves.

**Unless** a player hasn't splatted their slime hand this round, then they can sneak a splat and steal a move!

## Win

The first player to move around the box and return to the ladder wins!

If there's a tie, keep spinning the spinner and splatting until there is just one winner!



## Top tips

- Please only use the slime hands as described in the game.
- It is best to play with clean hands on a clean table to protect the slime hands.
- If the slime hands become dirty or dusty, clean them with lukewarm water – do not add any detergent – and they'll be ready to splat successfully again!
- Play on a washable surface as the slime hands can leave residue.
- Do not splat faces, hair, textiles, wallpaper or anything else. Only use as intended in the game.
- If the slime hands stick to one another during the game, carefully separate them from each other. Do not overstretch them!
- **Very important:** Do not wrap the slime hands (or arms) around your neck or your fingers!

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